

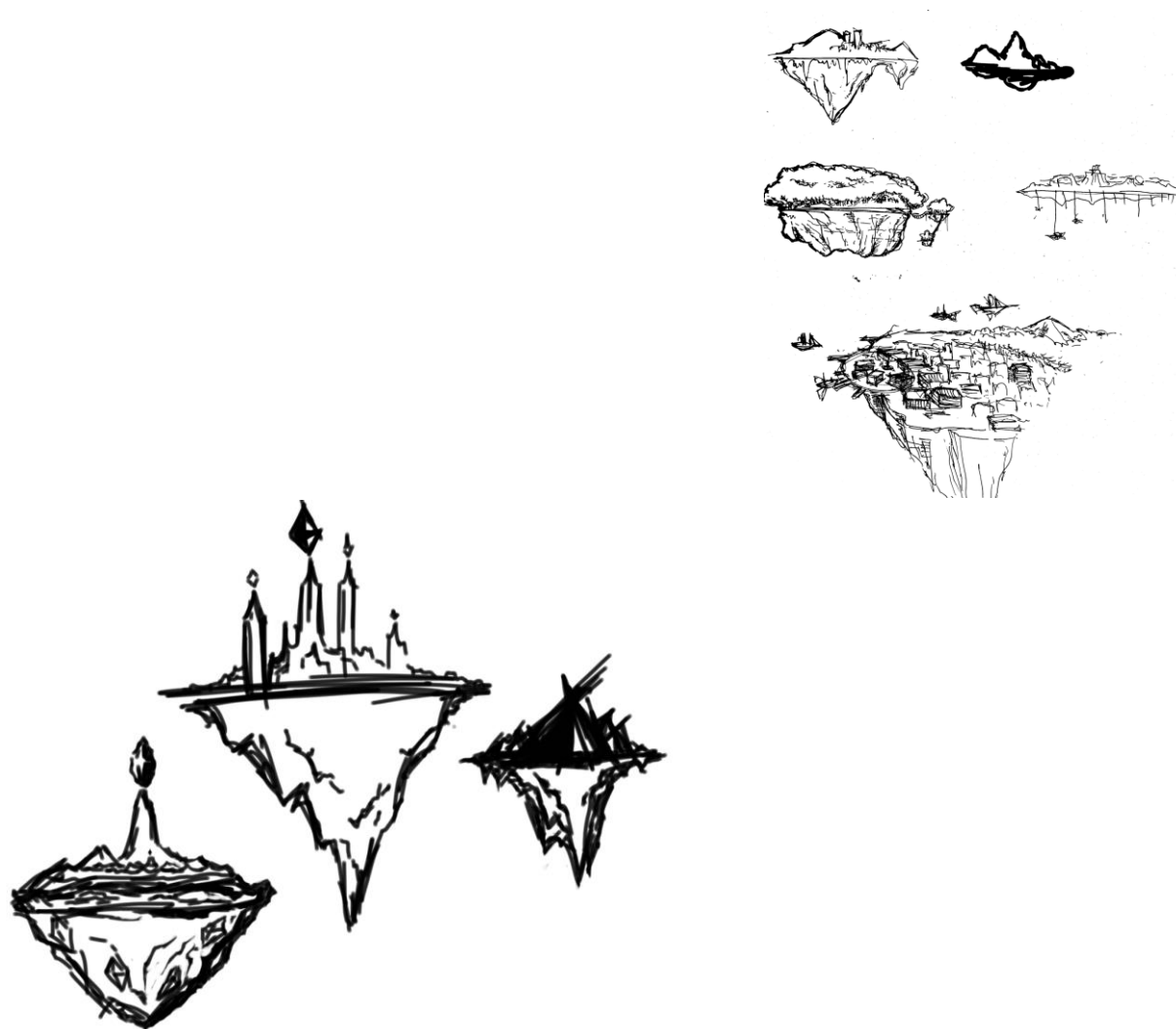
Ascension of the Fallen

The character's name is Azyzel, he is an angel that has fallen from grace, and he must get through the Circles of Hell to regain his grace

Character: Azyzel



World: 9 Floating Islands that will depict the 9 circles of hell mentioned in Dante's Inferno



Weapons: Demonic Scythe and Holy Sword



Enemy: I do want to make an enemy type character but have not decided on how they will look.

Movement:



Walk Forward



Enter and Exit

Fly Mode



Walk Sideways Right



Sprint



Walk Backwards



Walk Sideways Left

Space

Jump

Use Mouse to look around and to fly up and down when in fly mode